

# The FOUR ON THE FLOOR



**Hello**

***Congratulations for your new Footdrum***

***I hope you will have a lot of fun with this innovative percussion system. This will give some extra punch and interest to your solo or duo performances.***

***Sure, like any other musical instrument, it will need a bit of trial and learning to get used to it in the beginning but in the end it will get easier and easier and maybe get second nature to you.***

***Start simple and build up from there.***

***To start first connect when possible to a PA system ( not a Guitar-Amp ) with a neutral settings .***

***You can dial in a little bit of reverb that sounds nice if you like.***

***Use the kickdrum to fine tune the gain of the mixer though you won't get any distortion.***



## **- - YOUR SHOES ARE YOUR DRUMSTICKS - - -**

**Use shoes that aren't too light and soft and which have a nice flat sole not rounded at the borders.**

**You can tweak the sensitivity setting to get the right attack.**

**Use a stool high enough to be in a comfortable position.**

**Normal to low doesn't work well.**

**Your Footdrum must be placed on a carpet big enough also for the stool so nothing will slip away.**

**It is very useful to understand the Soundmodule in depth because depending on your shoes, your weight, the stool and maybe the ground you could have to make some small adjustments to the settings to prevent false triggering of the pads.**

**Some slight triggering of the other pads can sound also good because it enriches the whole sound and makes it sound more natural.**

**When you hit the bass or snare pad it's OK when you hear also a bit of hi-hat or cymbals.**

**It is always probable to have some slight triggering of the heel pads when you hit one of the Toe pads because moving your feet that rests on the heel pad it may also cause triggering depending on the threshold value and your shoes and position.**

**I suggest putting sounds on the heelpads that would sound good together with maybe the kick or snare.**

**The best for that are hi-hat, Tambourine or shaker.**

**Try also to position your foot a bit more forward or maybe lift it away from the heel pad if you hit the kick or snare.**

## ***Getting started***

To switch on the unit simply connect the provided 5V DC power adapter with the USB CABLE to the USB input on the unit.

Feel free to use also a Powerbank battery ore any other kind of USB alimentation

***- IMPORTANT -***

***don't use voltage higher then 5 V***

***-- THIS WOULD DAMAGE THE ELECTONICS --***

**Connect a normal mono jack to one of the outputs on the side of the heel pad or even better ; use both outputs for a complete stereo signal and more output gain.**

**If you go into separat channels of your mixer you can use the PAN function to spread out the stereo signal .**

**Use the footswitches to change between stored kits the led's will indicate in wich set you have loaded.**

**1 - 4 : fixed led**

**5 - 8 : slow flashing led**

**9 - 12 : fast flashing led**

**The first 5 kits are set by me in this way:**

**1: Normal Kit with Kick on the right side and snare on the left**

**On the Big heel pad you have a hihat and in the middle**

**( Pad 2 ) a open Hihat**

**2: similar as Kit 1 but with different snare and kick**

**3: Soft Kit with Kick on the right side and brush snare on the left .On the Big heel pad you have a Tambourin sound and in**

**the middle ( Pad 2 ) a Ride.**

**4: Percussion Kit – Congas , cajon and sandshaker**

**5:kit to play with only one foot only**

**here you have the kick on Pad 2 and the snare on the big heel pad - on pad 3 a crash and on 1 a Ride**

**There are even more kit's you can store from 5 to 8 flashing slow and then from 9 to 12 flashing fast**

***Feel Free to change any settings I made***

***Try out what fits best for you and maybe finetune the settings.***

**To change stored settings please downloade the Floordrum App on Android store ( for now only the Android version is available , sorry )**

**There are 2 versions available on the Appstore .**

**Please Chose the version “ Floordrum “ not Floordrum EVO**

**Once downloaded the App on your Android phone or tablet search and pair the Bluetooth device that ends with something like HC-06 . Use Pin 1234 to pair**

**Now you're ready to open the Floordrum App and connect to the Four on the Floor.**

**Click on the connect button and connect to the one that is named something like HC-06 ....**

**Now you should be connected to your device and be ready to change every parameter of the settings you want .**

**It could be possible that other bluetooth devices like smartwatches would like to interfere with the connection , if so please turn them off or put them farer away.**

**Simply hit the pad you want to set up (check the number you**

**see on the apps display to be shure to act on the exact one).  
The pads are numbered from 1 to 4 from upper left to right**

**You can also click repetately on the apps buttons to toggle  
between all pads.**

**Example: touch several times volume and you will see that it  
goes from the pad you have selected to the next one up to pad  
4 and then 2 external pad 5 and 6 .**

## ***Description of controls:***

***Every change in any kind of parameter will be stored immediately without any further action. The settings are automatically saved***

### **Drum Kit**

To select a drumkit press the drum kit button.

Once pressed you can use the +/- keys to select between the 12 stored drum kits.

All kits can be modified by the user.

All settings are saved permanently but can be edited at any time

### **INSTRUMENT**

To view or edit an instrument allocated to a given pad press the *instrument* button and assign any instrument from the 40 available sounds .

### **LEVEL**

To adjust the volume of a pad enter into *level mode* by pressing the LEVEL button.

To edit the volume of a chosen pad press the + / - buttons.

The volume values range from 0 to 30.

***note: each drumkit will store its own pad volume parameters so you can set different pad volumes for different drumkits.***

### **SENS**

The sensitivity of each pad can be adjusted from 0 (no sensitivity) to 15 (maximum sensitivity).

A normal value would be some around 10 . The snares are composed from 4 different samples

and sensitivity affects very much the behaviour of the snares.

So if you don't want the sample 4 to be triggered turn down sensitivity and raise eventually the volume

## THRESH

Another parameter affecting “sensitivity” of the pads is the threshold for detecting pad strokes. Pad strokes weaker than the set pad threshold will not trigger any sound. Setting Too low threshold value will lead to auto-triggering sounds from the pad or via crosstalk between different pads.

**It is very important to set the optimum threshold for each pad. Very loud speakers ( especially subwoofer ) could trigger eventually a sound if placed to near to the unit.**

**In case of problems rais the value up to 30.**

*note: different pads may need different thresholds not only because of player habit, but also due to construction of the pads which are never perfectly identical. Each drumkit will store its own pad threshold values so you can set different pad thresholds for different drumkits, for instance for different users.*

## CURVE

The “dynamics” of the floordrum is controlled by both the absolute pad sensitivity (set in the SENS mode) and the *sensitivity curve* set in curve-mode. The sensitivity curve describes how the “speed” (or force) of a pad hit/stroke determines the volume of the reproduced instrument stroke. The module features 5 sensitivity curves: linear, exponential, logarithmic and loudness and Flat .

The most “natural” curve is the *Linear* response curve, which means that reproduced instrument sound is proportional to the stroke/hit “speed” (force). This allows a quite “natural” and “precise” control of the instrument response.

The *Exponential* curve produces an instrument dynamic response that weakens the response for slow/weak/delicate strokes and exponentially amplifies it more for faster/stronger strokes when compared to the linear curve, therefore accentuating the stronger strokes and weakening the more delicate strokes.

The *Logarithmic* curve produces a more “prompt” instrument response also for weaker strokes, while keeping a strong response for the harder



**hits/strokes. This curve is useful when delicate strokes are not needed.**

**The Loudness curve produces a response nearly independent on stroke “speed” ( force) with just an overall prompt response even for weak strokes and just minor increase of volume for the strongest strokes.**

**The Flat Curve has dynamics turned off and triggers the pad always on 75% velocity.**

**This means that dynamic is completely turned off .**

**This curve can result problematic if you have slight problems with crosstalk due to, maybe your foot lying on 2 pads.**

**This could cause triggering of the heel-pad when you hit the Toe pads because you move your feet on the heel pad and this could eventually cause a very slight signal but if the curve is on Flat it will always be reproduced very loud.**

*note: Each drumkit will store its own pad sensitivity curve values so you can set different pad sensitivity curves for different drumkits.*

## **SPECIAL Hi-Hat FUNCTION**

**The HiHat is a very special piece of kit because it can sound open or closed and also has a special sound when it changes from open to closed.**

**We managed to simulate this behavior using the solution to dedicate one pad to the open hihat and one other to the closed one.**

**Everytime the closed hihat will be hit right after the open one the closing sound of the hihat will be reproduced.**

**This very special function works between every pad of your drum so feel free to find the best solution for you.**

**Please note that in each kit there can be only 1 open and 1 closed hihat.**

**In the case the function doesn't work properly it will depend on the fact that there is also another Hihat assigned to one of the pads .**

**Please check also the external pads which may not be even connected.**

**We consider closed HI-HAT only the 2 and 3 . So only these 2 sounds will close the open Hihat ( Hihat 6 ).**

## ***Technical specifications***

### **Power**

5V DC  $\geq 1000$  mA (min 4.5 V DC max 5.5 V DC) note: you can use powerbank...most will work.  
*note: The module is not protected for reverse polarization so be careful to set the right polarity if you use unknown power supplies. Batteries might also be used but be careful not to exceed the allowed range of voltages 4.5V to 5.5V.*

### **Audio output**

The Stereo signal is split into 2 separate mono outputs – use both for best sound and volume

### **Audio latency**

*aprox. 5 milliseconds*

## **SAMPLE LIST**

## SOUNDLIST OF THE INTERNAL SOUNDMODULE

KICK 01  
KICK 02  
KICK 03  
KICK 04  
KICK 05  
SNARE 01 ( Yamaha Steel )  
SNARE 02 ( Ludwig Acrolite )  
SNARE 03 ( Maple Snare )  
SNARE 04 ( Brush Snare )  
SNARE 05 ( Yamaha Custom Birch )  
SNARE 06 ( Ludwig Acrolite tight )  
SNARE 07 ( Brush drag )  
HI-HAT 01 ( closing sound )  
HI-HAT 02 ( normal 1 ) - works with hihat closing  
HI-HAT 03 ( normal 2 ) - works with hihat closing  
HI-HAT 04 ( Multi sample )  
HI-HAT 05 ( open to close )  
HI-HAT 06 ( wide open )  
TOM 01 12"  
TOM 02 16"  
RIDE 01 ( 2 Layer )  
RIDE 02  
CRASH & KICK  
CRASH  
CRASH CHOKED

"SNARE RIM 1"  
"SNARE RIM 2"  
"CAJON BASS"  
"CAJON SLAP"  
"TAMBOURINE"  
"TAMBOURINE HIT"  
"SAND SHAKER",  
"SAND SHAKER HIT"  
"CONGA BASS"  
"CONGA HIGH"  
"CONGA SLAP"  
"CONGA MUTE"  
"CABASA SHORT"  
"CABASA LONG"  
"COW BELL"  
"MARACAS"  
"HAND CLAP"  
"CHIMES"  
"BONGO LOW"  
"BONGO HIGH"